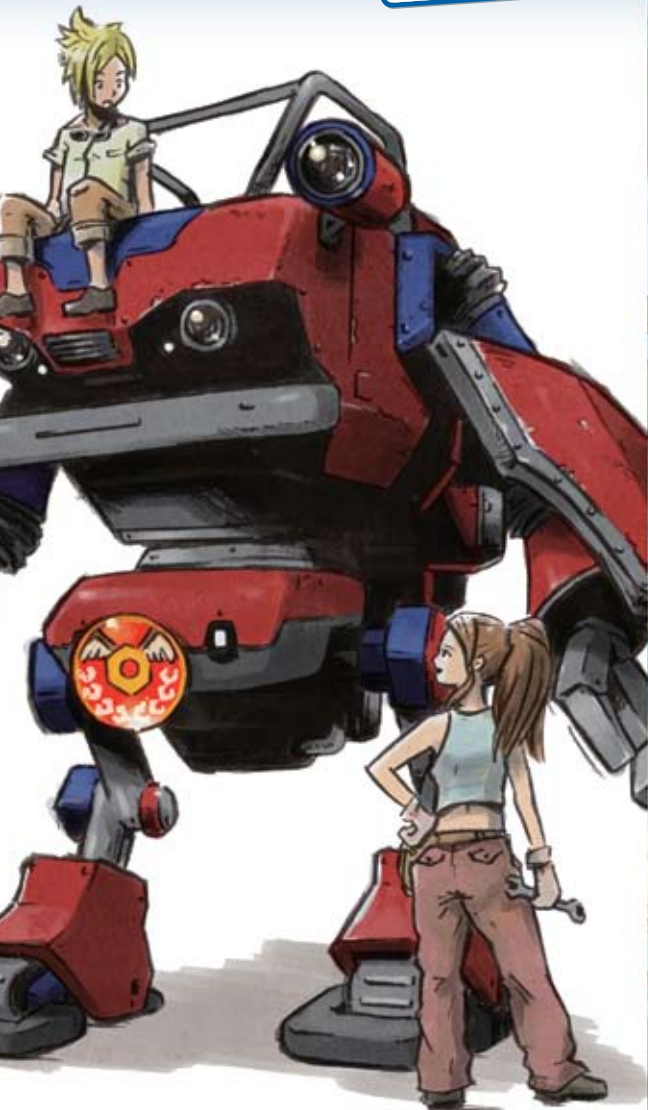




STEAMBOTTM

CHRONICLES

BATTLE TOURNAMENT

For safe use of this product, carefully read the following section of this manual and the Precautions section of the instruction manual supplied with the PSP® (PlayStation®Portable) system before use. Retain both this software manual and the instruction manual for future reference.

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

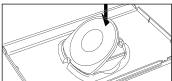
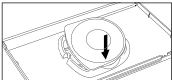
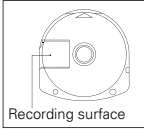
- Use in a well-lit area and keep a safe distance from the screen.
- Avoid prolonged use of the PSP® system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

Do not use while driving or walking. Do not use in airplanes or medical facilities where use is prohibited or restricted. Set the PSP® system's wireless network feature to off when using the PSP® system on trains or in other crowded locations. If used near persons with pacemakers, the signal from the PSP® system's wireless network feature could interfere with the proper operation of the pacemaker.

Use and handling of UMD™

- This disc is PSP® (PlayStation®Portable) format software and is intended for use with the PSP® system only. If the disc is used with other devices, damage to the disc or to the device may result.
- This disc is compatible for use with the PSP® system marked with FOR SALE AND USE IN U.S. AND CANADA ONLY.
- Depending on the software, a Memory Stick Duo™ or Memory Stick PRO Duo™ (both sold separately) may be required. Refer to the software manual for full details.
- If paused images are displayed on the screen for an extended period of time, a faint image may be left permanently on the screen.
- Do not leave the disc in direct sunlight, near a heat source, in a car or other places subject to high heat and humidity.
- Do not touch the opening on the rear of the disc (recording surface of the disc; see drawing).
- Also, do not allow dust, sand, foreign objects or other types of dirt to get on the disc.
- Do not block the opening with paper or tape.
- Also, do not write on the disc.
- If the opening area does get dirty, wipe gently with a soft cloth.
- To clean the disc, wipe the exterior surface gently with a soft cloth.
- Do not use solvents such as benzene, commercially-available cleaners not intended for CDs, or anti-static spray intended for vinyl LPs as these may damage the disc.
- Do not use cracked or deformed discs or discs that have been repaired with adhesives as these may cause console damage or malfunction.
- SCE will not be held liable for damage resulting from the misuse of discs.



Ejecting the disc

Press the right side of the disc until it is in the position shown in the drawing and then remove it. If excess force is applied this may result in damage to the disc.

Storing the disc

Insert the bottom side of the disc and then press on the top side until it clicks into place. If the disc is not stored properly, this may result in damage to the disc. Store the disc in its case when not in use and keep in a place out of the reach of children. If the disc is left out this may result in warping or other damage to the disc.



Table of Contents

All About the Controls... 3

All About the Setting... 5

All About the Characters... 6

Starting the Game... 8

Reading the Screen... 10

Making Your Way in Orion City... 11

All About Trotmobiles... 12

What are Trotmobiles?... 12

Actions... 13

Customization... 16

Parts... 17

Trotmobile Battle Tournament... 18

All About Orion City... 20

Orion City map... 20

Facilities... 22

Saving... 23

All About the Menu... 24

Menu Screen... 24

Map... 25

Options... 25

Multiplayer over

Ad-Hoc Network... 26

Multiplayer by

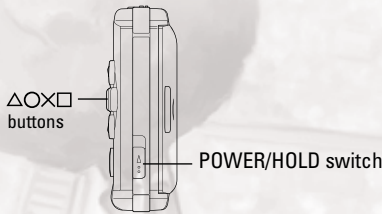
Game Sharing... 27

All About FAQs... 28

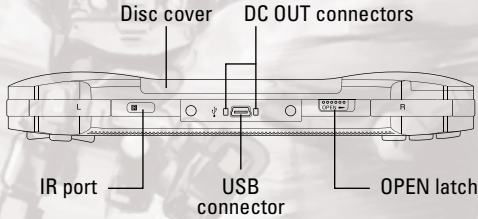
All About the Staff... 30

GETTING STARTED

Right side view



Front view



Set up your PSP® (PlayStation®Portable) system according to the instructions in the manual supplied with the system. Turn the system on. The power indicator lights up in green and the home menu is displayed. Press the OPEN latch to open the disc cover. INSERT Steambot Chronicles Battle Tournament disc with the label facing away from the system, slide until fully inserted and close the disc cover. From the PSP® system's home menu, select the Game icon and then the UMD icon.

A thumbnail for the software is displayed. Select the thumbnail and press the X button of the PSP® system to start the software. Follow the on-screen instructions and refer to this manual for information on using the software.

NOTICE: Do not eject a UMD™ while it is playing.

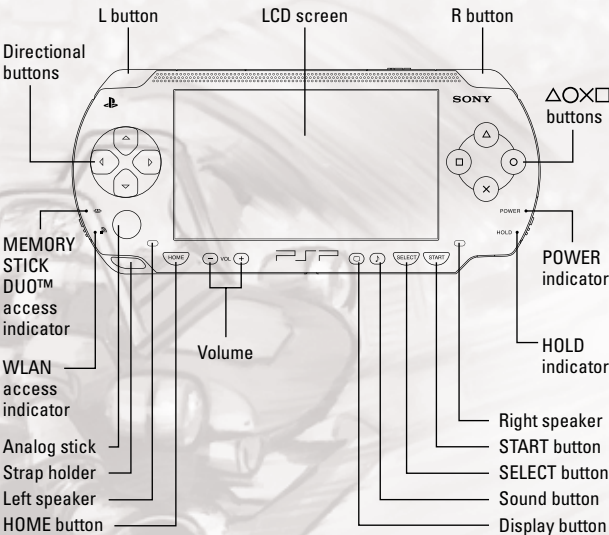
Memory Stick Duo™

Warning! Keep Memory Stick Duo media out of reach of small children, as the media could be swallowed by accident.

To save game settings and progress, insert a Memory Stick Duo into the memory stick slot of your PSP® system. You can load saved game data from the same memory stick or any Memory Stick Duo containing previously saved games.

STARTING UP

PSP® (PlayStation®Portable) system configuration



Controls (Main Character)

In this game, you'll be controlling your character both in and out of your Trotmobile.

Controls (On Foot)	
Analog Stick	Move / Make selections in menus
Directional buttons	Make selections in menus
X button	Converse / Confirm / Check
O button	Cancel selection
L button	Spin camera to left
R button	Spin camera to right
START button	Open menu

When you see this shiny thing...

When your character is near something that you can take a closer look at or interact with, you'll see this spiny, glowy crown thing above your head. Press the X button to investigate it or talk to a person!



Controls (In Trotmobile)



There are two ways to control your Trotmobile: the Apollo way or the Vanilla way. The Apollo way is the default setting, but the Vanilla way is similar to the controls used in the first Steambot Chronicles game for you nostalgic types.

Trotmobile Controls (Apollo)	
Analog Stick	Move / Make selections in menus
Up Directional button	Switch Camera / Make selections in menus
Left & Right Directional buttons	Lock-On / Make selections in menus
Down Directional button	Make selections in menus / Lift objects / Throw objects
△ button	Attack with right arm
□ button	Attack with left arm
○ button	Jump/ Cancel selections
× button	Dash / Confirm / Check / Walk quickly while in town
L button	Spin to the left / Switch Lock-On target
R button	Spin to the right / Switch Lock-On target
START button	Open menu

Trotmobile Controls (Vanilla)	
Analog Stick	Move / Make selections in menus
Up Directional button	Switch camera / Make selections in menus / Throw objects upward
Left & Right Directional buttons	Spin left and right / Make selections in menus
Down Directional button	Lift objects / Make selections in menus / Throw objects
△ button	Lift objects / Throw objects
□ button	Lock-On
○ button	Jump / Cancel selections
× button	Dash / Conform / Check / Walk quickly while in town
L button	Attack with left arm
R button	Attack with right arm
START button	Open menu



This Means "Pick It Up!"

When you're near a tree or a rock while in your Trotmobile, you'll see this symbol over your head. Press the Down Directional button to pick it up. Now it's a weapon! You can select from the Apollo and Vanilla control schemes in the Options menu.



The Setting

The world is changing... A massive paradigm shift is taking place with the introduction of new technologies. Historians are already calling this the "New Industrial Revolution," and the very fabric of society is being reshaped to take advantage of how the world now conducts itself.

Bipedal machines known as Trotmobiles have been put to use in a variety of industries: agriculture, construction, cargo transportation... People assumed that these new vehicles would lead to better lives, and to a world where everyone would be rich and happy. However, Trotmobiles are simply tools, and like any tool, they can be put to a variety of uses; for good or for ill.

Orion City is known as the city built by a communal love of Trotmobiles. It's the ultimate destination for serious Trot drivers, and is the home of the "Trotmobile Battle Tournament," which determines the strongest, most cunning, and all-around most skilled Trotmobile driver in all the land.

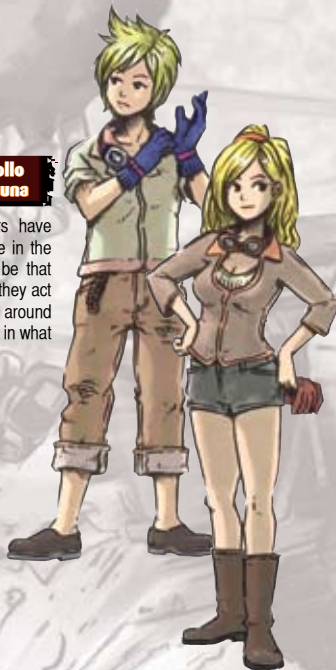
The main character of our story is a novice Trotmobile rider, drawn to Orion City to participate in the tournament. However, shortly after arrival, he (or she, this being that kind of story) soon meets Venus, a mechanic who gets him (or her, again) involved in a Trotmobile battle with some... less-than-savory elements of society.

The young driver and the young mechanic soon become friends, and though neither of them realize it, their meeting is the impetus for a series of events that will shake Orion City to its very foundations.

Characters

Main Character (Male): Apollo Main Character (Female): Luna

These young Trotmobile drivers have come to Orion City to participate in the tournament. Of course, it can't be that easy. You'll have a hand in how they act and how they treat the people around them, too. You'll even have a say in what their names are!



Venus

An energetic young woman who runs the Pola Motors repair shop by herself. She opened the shop as a tribute to her late mother's shop. She specializes in Trotmobile repairs, and is always up on the latest technological advances. She can't stand to see people who let their Trotmobiles fall into disrepair, though, and she'll stop at nothing to see that those who do wrong eventually meet justice.

Dipda

The reigning champion of the Trotmobile Battle Tournament. His amazing skill in the Coliseum has earned him an endorsement deal with the Pegasus Corporation, the leading manufacturer of Trotmobiles in Orion City. When he's not behind the controls of his Trot, he's an extremely cold man, and often downright rude.



Sophisticated Lady

An old woman who occasionally comes to Pola Motors to have her vehicles maintained.



Oppenheimer

The Director of Research and Development for the Pegasus Corporation. His work is hard but rewarding, and despite years behind a desk he retains his kindly disposition and cheerful smile.



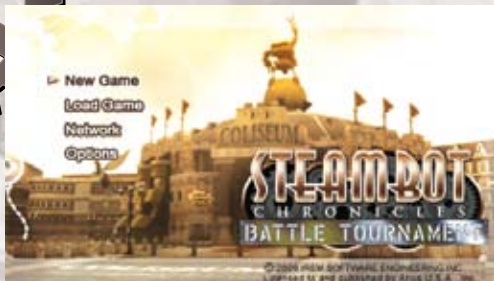
Connie

The world-famous singer from the Garland Globetrotters! Wow! She's staying in Orion City to get inspiration for some new songs, but she's trying to avoid attention, so keep it hush-hush, okay?



Starting the Game

Title Screen



Hey everybody! It's Steambot Chronicles! Sorry, I felt compelled to say it. Make a selection here.

New Game

Start a new game from the beginning. Fairly self-explanatory, really. (p.9)



Continue

Start a saved game from where you left off. Choose the saved data you'd like to load. (p.23)



Network

You're not the only one in the Battle Tournament! Get in the ring! (p.26)



Options

See and change your game settings. (p.25)



Starting the Game

Select "New Game" from the Title Screen menu to start a brand-spanking new game.

Gender

Choose if your character is a boy or a girl. Does it make a difference? Maaaaaaaybe.



Enter Your Name

Name your character and your Trotmobile. If you don't like the default names, go ahead and change them. See if I care. I'm just the guy who wrote the text for this game, what does it matter if you go around renaming everything under the sun?



Once you're happy with your character and names, the game will begin in earnest. Happy Travels!

Screen Info

Name and Explanation of Each Part



These meters are more than fun colored bars. They really mean something! Honest!

① HP gauge

It's how much strength your Trotmobile has before it turns into a burnt-out pile of parts. Try not to let it run out.

② Fuel gauge

This shows how much fuel your Trotmobile has. When you're out of fuel, you can still move, but you'll move veeeeery sloooooowly, and you won't be able to dash.

③ Boost gauge

When you jump or dash, this meter will empty a little bit. If this gauge empties completely, your Trot will overheat, and you won't be able to jump or dash for a little while. It will fill back up if you don't move around too quickly.

④ Timer

This shows how much time is left in the current battle. It only appears during Coliseum battles.

⑤ Left and Right Arms

The type and strengths of both your arms is shown here. If your arms fire projectiles, your ammo count will be here, too.

⑥ Radar

This amazing technology is based on soundwaves or something. I'm not too sure. Maybe it runs on bats. Ewww! Anyway, it shows you the relative locations of enemies near you, which is always handy.

Moving Along Through the Game

Gameplay Progression

You'll need to complete requests (p.22) in order to raise money and fame so you can enter the Tournament. Use your money to customize your Trot and do the best you can! Go for the gold! Take it to the limit! Believe in yourself! Reach for the stars!

Get requests from the Job Agency (p.22)



Complete the request!



Earn fame points and money



Become eligible to enter the Tournament!



**Compete in the Battle Tournament!
WIN! YEAH! RAAAAH!**

About Fame Points

If every shmoe with a Trotmobile was allowed into the Tournament, the first round would last for decades. You have to have some name recognition among the people before you're allowed to compete, so you need to do requests to boost your fame. Complete as many requests as you can to earn Fame Points and join the battles for the highest ranks!

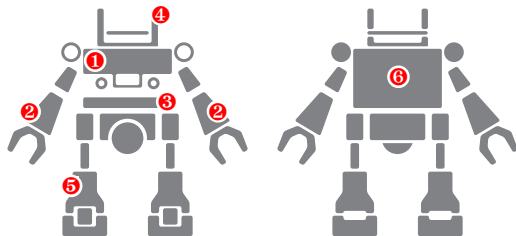
Trotmobiles!

So, What's a Trotmobile?

A Trotmobile is a bipedal machine that runs on gasoline. They have a variety of uses, and their modular nature lets users swap parts out for more specialized designs as needed.



What Makes a Trotmobile a Trotmobile?



- ❶ Frame: Essentially, the chassis. All the other parts get attached to this.
- ❷ Right and left arms: There are lots of different types of arms available.
- ❸ Grille: Some are decorative, while some are made for combat and enhance dashing attacks.
- ❹ Windshield: Not always a windscreen, parts that go here attach to your Trot's cab for a variety of effects.
- ❺ Legs: Your leg choice determines your Trotmobile's speed and load capacity.
- ❻ Back: There are many types of these. They're used to carry a variety of things, from dry goods to liquids to people.

Actions

Trotmobiles can be quite complex. Learn these techniques to be victorious in battle!

Combos

Keep pressing the ☐ or buttons when you have arms that do striking attacks equipped. These deal great damage to your target. Depending on the arms you're using, you may be able to use two arms of the same type to perform a special combination attack. Some arm types don't have special combo attacks, though. You'll have to experiment!



Shooting

Press the ☐ or button when you have an arm with a ranged weapon equipped on that arm. You can attack enemies from farther away. Be careful not to run out of ammunition, however.



Switching between types of bullets



Switch ammo types by pressing L+R+Directional button. Some arms let you fire special types of bullets. Choose the best bullet for the job at hand.

Charge Attacks

Hold the $\square$ or $\triangle$ button, then let go.
Some arms will deal more damage if you charge up their attack. The longer you charge, the more powerful the attack.



Lift / Throw

Lift... Down Directional button (when this icon appears: )
Throw... Down Directional button (while holding an object)
Throw Upward... Up Directional Button (while holding an object)

Pick up an enemy or object and throw them. When you throw an enemy into another enemy, they'll both take damage.



Burst Attack

Press $\square$ + $\triangle$ buttons simultaneously
Your Trot will quickly spin around, attacking with both arms in a circle around you. It damages your arms a little, but it's useful when you're surrounded.



Dash Attack

Up on the Analog Stick + $\times$ button
Make a mad bull rush at your enemy. The damage inflicted varies depending on the grille part you have equipped.



Burst Dash

Press $\times$ + $\circ$ buttons simultaneously
This powerful charging attack uses a lot of fuel, so use it wisely.



Guard

L + R buttons
Hold your arms up to defend against enemy attacks.
You'll take less damage while guarding.

*You'll automatically begin guarding if you back away.

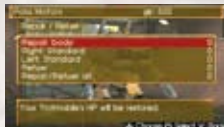


Customization

The Pola Motors shop is run by Venus, your personal mechanic. You can customize and maintain your Trotmobile here.

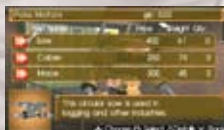
Repair / Refuel

You can restore damaged parts and refuel your Trot.



Parts Shop

Purchase new Trot parts and install them to your Trot from this menu. You can also customize your parts here.



Swap Parts

Change Trot parts with other parts you currently own. Your parts will affect how useful your Trotmobile is in certain situations.



Change Color

Repaint your Trot to your heart's content!



Change Emblem

Switch your emblem for another one you've found, or design your own.



Pick Your Parts

The parts you install on your Trot make it a machine all your own. The parts you choose will make your Trot perform differently.

Weight

Parts have different weights, and the total can't exceed the Trot's weight capacity or else it won't be able to move. The Trotmobile's weight capacity is the sum of the capacities of the Frame and the Leg parts.



Durability and Fuel Efficiency

The overall durability of a Trotmobile depends on the HPs of the Frame and Leg parts. The heavier the Trot, the less fuel efficient it is, and the Fuel Gauge will deplete faster for heavier Trots.

Customize Parts

You can upgrade your parts to have greater attack power, or hold more ammunition. The number of times you can upgrade a part varies. Some parts can't be upgraded at all!





The Battle Tournament

Eligibility for the Tournament

A Trot driver can only participate in the Tournament if he or she has achieved a certain level of renown in the world. For a neophyte like you, you'll have to earn a name for yourself by earning Fan Points. Only then will you be allowed to join in the spectacle of grandeur of the finest mechanical gladiatorial combat known to man or beast.

Eligibility for the Tournament

A Trot driver can only participate in the Tournament if he or she has achieved a certain level of renown in the world. For a neophyte like you, you'll have to earn a name for yourself by earning Fame Points. Only then will you be allowed to join in the spectacle and grandeur of the finest mechanical gladiatorial combat known to man or beast.



The Ranking System

All Trotmobile gladiators are divided into ranks of S, A, B, C, and D. This is a general estimation of the driver's current fighting ability. The Trotmobiles you'll face in the Coliseum will use a variety of parts and tactics, so make sure you're prepared for the battles you'll be facing.



A Winner is You!

When you win a battle, you'll get monetary compensation (that means "cold, hard, Eurocchis" for those of you who don't spend ten cents on a word). Also, once you've defeated all the opponents of a particular rank, you'll move up a rank yourself and be able to challenge even more fighters! Use the money you've earned to customize your Trotmobile and keep fighting!



The Coliseum

The Coliseum has a variety of stage sets used for Trotmobile combat.

The Prison

An arena surrounded by high metal fences, with a flat fighting area. Objects such as boxes and cars are scattered about, and can easily turn the tide of battle.



The Forest

The trees here may make it hard to find and follow your opponent, but they'll also provide you with a shield against enemy attacks.



The Cliff

This stage has several different elevations to fight from. Your Trotmobile's jumping ability will be a factor in how well you can navigate this rugged terrain.



There are many other types of arenas...

Welcome to Orion City!

Orion City Map



Pegasus Motors

To Maffei Forest

Pegasus Motors

Pegasus Trotmobile Factory

To Kelvinheit Snowfield

Park

Business Cluster

Orion Station

The Coliseum

Apartments

Flavor Nebula

Employment Agency

Orion Harbor

Jupiter Construction

Orion Sun Times

Pola Motors

To Aquarius Valley

Police Station

Hyperion Jewels

Supplies

Produce

Rosette Boutique

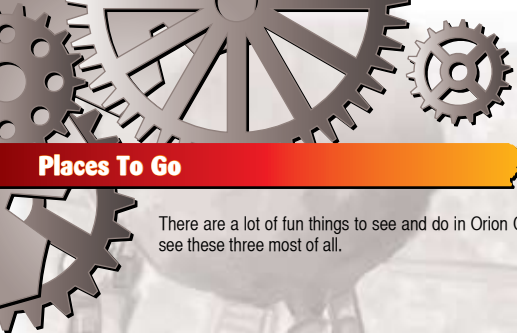
Hotel



Employment Agency



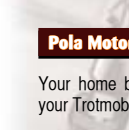
Coliseum



Places To Go

There are a lot of fun things to see and do in Orion. You can see these three most of all.

Employee
Take request



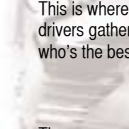
Pola Motors
Your home base for your Trotmobile

your Holmboe



The Colise

THE JOURNAL OF THE

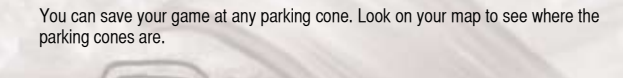


Requests
Completing various missions for the people of Orion City will increase your Fame and earn you rewards.

Points and Gain, 100 POWER.

Saving the Game

100%



At parking zone in its native habitat.

The Menu

Menu Screen



These menus let you make changes and recall information you have found.

Vehicle Data

View your Trotmobile in all its glory.

Items

See all the items you have gathered and read all about them.

Mission Data

See all the requests you've completed so far, and the ones you're working on. If you've forgotten what you're trying to do, check here.

Records

Check out your history in the Coliseum!

MAP

The map of the area you're currently in.

Options

Tweak various settings to maximize your enjoyment of the game.

Map

Look at the Map to find out where you are. Your current destination and the locations of people who are currently requesting a job from you will be marked on the map as well.

Looking at the Map

Scroll around to see what you can see.



A Parking Cone lies in wait here



It's YOU!

Green version is someone you're looking for.



Where you left your Trot

Options

BGM Volume

Change the music volume

Voice Volume

Change the volume of the voices in the game

SFX Volume

Change the volume of the sound effects

Text Speed

Choose how fast the text scrolls

Control Type

Change the control type of your trotmobile. The default setting is the Apollo. (P.4)

Default Settings

Return all settings to default



Multiplayer (via Ad-Hoc)

Multiplayer (via Ad-Hoc)

Up to four players can play Steambot Chronicles Battle Tournament together using the PSP® systems' Ad-Hoc network.

Getting Started

Make sure that each player has a PSP® and the game. Set each PSP® system's WLAN switch to ON. One player must choose to be the HOST.

Select "Network" from the Title Screen, then "Network Play"

Host

Select "Create a battle room" and wait for players to join.



Choose from the players in the room



Set the conditions for the battle!
Choose the stage, teams, time limit, etc.

START!

Others

Select "Look for a battle room." All the hosts with open battle rooms will be displayed. Select the one you want to join.



About Wireless LAN Network

*Make sure each PSP® system's WLAN switch is set to ON.

*Do not turn set any of the WLAN switches to OFF until you are done playing.

*For best results, make sure all players are within 30 feet of each other. In fact, if you're all sitting in each others' laps, you'll probably have a great connection. And your game won't have much lag, either!

Multiplayer (Game Sharing)

Multiplayer (Game Sharing)

Up to four players can play Steambot Chronicles Battle Tournament together using the PSP® systems' Ad-Hoc network with a single copy of the game. Some game features will be limited, however.

Getting Started

Make sure that each player has a PSP®. Set each PSP® system's WLAN switch to ON.

The player with the game will be the HOST, and will deliver the game to the other participating PSP® systems.

Host

Select "Network" from the Title Screen, then "Game Sharing"

Select "Distribute Shared Data" and select the players to send the game data to.



Select "Create a Battle Room" and wait for players to join.

Choose from the players in the room to play with.

Set the conditions for the battle!
Choose the stage, teams, time limit, etc.

START!

Participant

Select "Game Sharing" from the PSP® system menu.

When the Host is ready to send the game data, you will see "Steambot Chronicles Battle Tournament"



Choose "Network" from Title Screen.

Select "Look for a Battle Room" and select a room to join from those available.

Just the FAQs, Ma'am

Frequently Asked Questions

Got some questions? If you can't get the answers you need from here... well, tough. Get your friends to buy the game and maybe you can figure it out together.

I've accepted a mission at the job agency! ...What now?

You can see who you need to talk to or where to go next by looking at your Map. (See p.25) Most missions involve talking to the person who's making the request both before and after you do the deed.

I finished a mission, but the lady at the job center won't give me my reward!

Did you report back to the person who made the request? You need to talk to that person before you can go back to the agency for your pay.

Those jerks won't let me into their stupid Trotmobile Battle Tournament for jerks!

You need to have a certain number of Fame Points (p.11) as well as pay the enrollment fee before you can join the tournament. Go earn some fame and money, and don't spend all your cash!

I keep losing in battle...

You'll need powerful weapons and driving skills to emerge victorious from the Coliseum. Equip the best parts you can and upgrade them to give you an edge (p.7). See what your opponent is using, and try to find a way to take advantage of their weaknesses!

It won't let me equip this part I have!

You can't equip a part if it would cause your Trot's weight to exceed the maximum load capacity. The total of all your equipped parts cannot be greater than the combined load capacities of the Leg and Frame parts.

My parts can't be upgraded anymore.

You can only upgrade any particular part a certain number of times. That number varies by part. Some parts can't be upgraded at all.

How do I save again?

You can park your Trot and save anywhere there's a parking cone. Your Map will show you where all the cones are in the area.



The wily Parking Cone

I can't play wirelessly with other PSP® systems...

Your settings might not be correct. Please check the following:

1. Set the PSP® systems to use the same wireless channel. You can set this from the PSP® home menu. Got to Settings -> Network Settings -> Ad Hoc Mode. Also, it may help to set all the PSP® systems to Automatic channel selection.
2. Make sure that the WLAN switch on all the PSP® systems is set to ON.

I am an awesometastic person and have bought the game. My friends, however, are horrible people who hate fun, and have not. Can I play a multiplayer game with them using just the one game disc?

You can! This game allows you to share the game to play multiplayer games for up to 4 people with a single disc. Check out page 27 for more on how to do that.

STEAMBOT CHRONICLES BATTLE TOURNAMENT

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Updating the PSP® (PlayStation®Portable) system

Updating the PSP® system software

This UMD™ includes the latest update data for the PSP® system. If a screen prompting you to update the system software is displayed when you start the UMD™, you must perform an update to start the software title contained on the UMD™.

Performing the update

When you insert the UMD™, an icon (as shown on the right) is displayed under [Game] in the home menu. Select the icon, and then follow the on-screen instructions to perform the update.

Before starting the update:

- Fully charge the PSP® system battery.
- Connect the AC adaptor to the system and plug it into an electrical outlet.

During an update:

- Do not remove the AC adaptor, turn off the system or remove the UMD™.
- If an update is canceled before completion, the system software may become damaged, and the system may require servicing to repair or exchange.

Checking that the update was successful

After the update has been completed, select [System Settings] under [Settings] from the home menu, and then select [System Information]. If the System Software field displays the version number of the update, the update was successful.

